

# Seasonal Sea Otters, Foraging Fur Seals and Whimsical Wolves

Analysis of individual animal movement on all kinds of  
scales

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October 11, 2009

# Importance of Movement





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- Fundamental characteristic of all animals.



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- Ecological processes
  - Foraging
  - Survival
  - Reproduction
  - Migration
  - Invasion
  - Dispersal
  - Aggregation

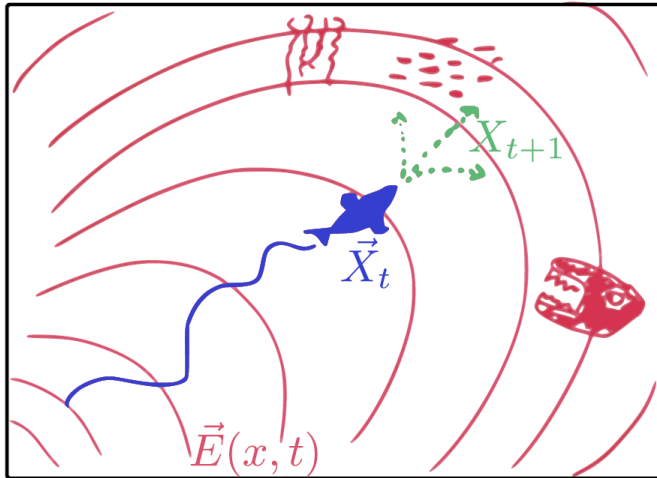


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  - Dispersal
  - Aggregation
- Measurable behavioral output



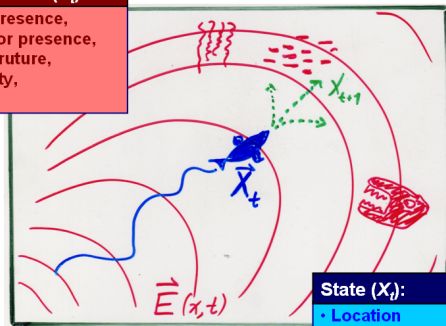
# Conceptual model of Behavior



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## Environment ( $E_t$ ):

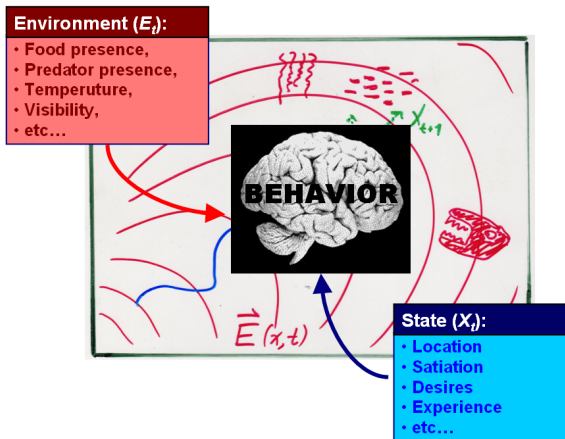
- Food presence,
- Predator presence,
- Temperature,
- Visibility,
- etc...



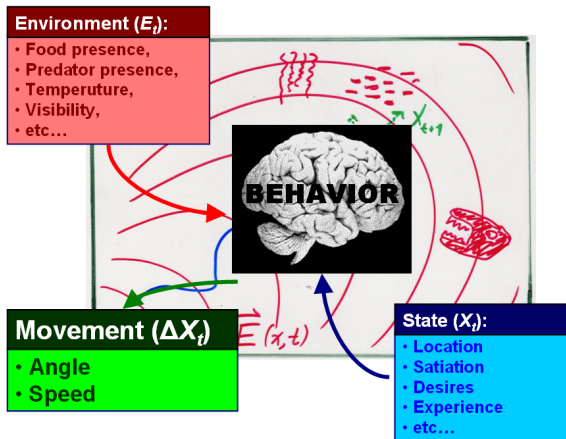
## State ( $X_t$ ):

- Location
- Satiation
- Desires
- Experience
- etc...

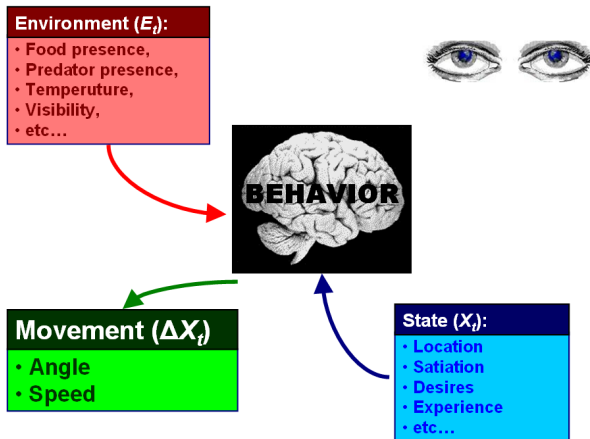
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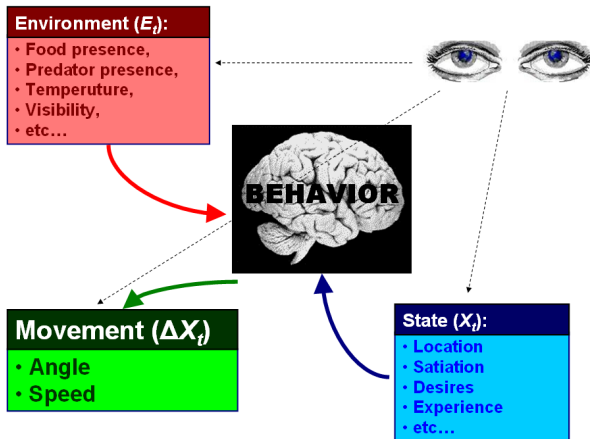


# Conceptual model of Behavior

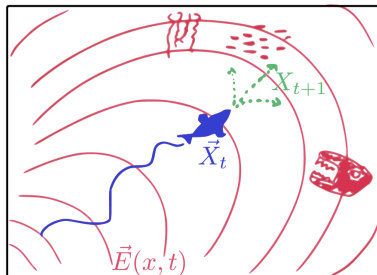




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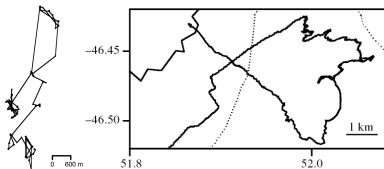
# Conceptual model of Behavior



**In Math:**  $\Delta X_t = f(\mathbf{X}_t, \mathbf{E}_t)$

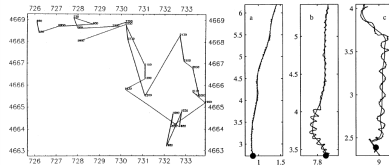
**In English:** *Behavior* ( $f$ ) is a process which transforms the **state of an organism** ( $X_t$ ) and the **local environment** ( $E_t$ ) into **Movement** ( $\Delta X_t$ ).

# Track Data



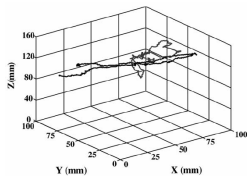
Treecreeper (Doerr 2004)

Albatross (Fritz 2002)



Iberian wolf (Bascompte 1997)

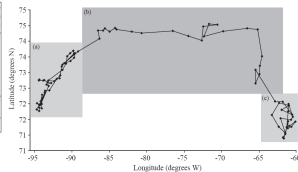
*Heterosigma* (Bearon 2003)



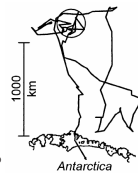
*Daphnia Pulex* (Uttieri 2005)



Cebus monkey (Wentz 2003)



Narwhal (Laidre 2004)



Petrel (Fouchauld 2003)

# Common, Inconvenient Features of Movement Data: (CIF's)



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- Not independent!  
(Auto- and Cross-correlated)



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- Multi-dimensional (X,Y,Time)
- Not independent!  
(Auto- and Cross-correlated)
- Bonus Feature: Measurement error /  
irregular sampling.



# Extra Special Features of Movement Data: (ESF's)

- Heterogeneous!

- Population • Individual • Habitat • Time of Day/Year • etc.





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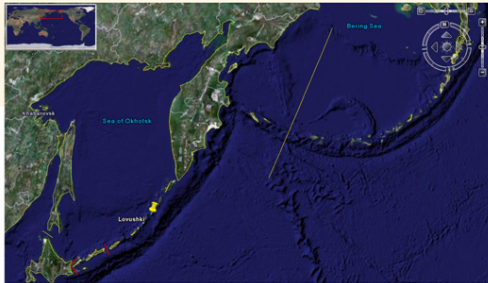
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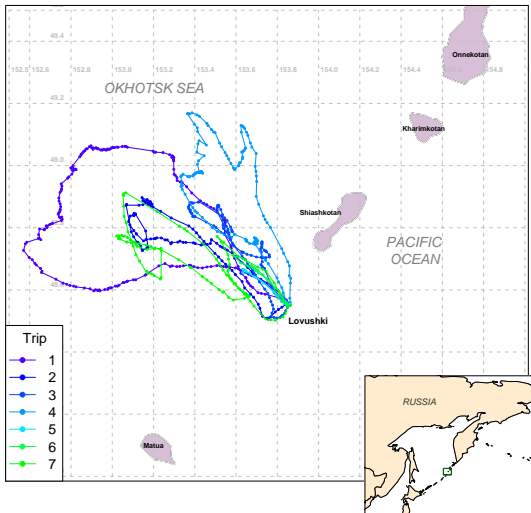
*But that's OK, too! Because every analysis is special!*



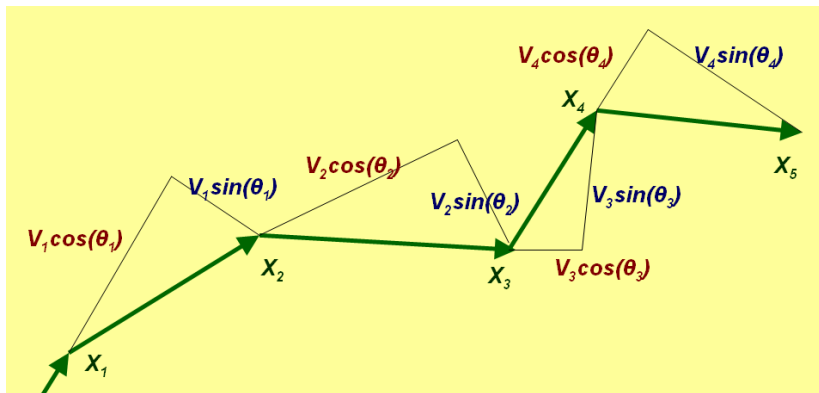
# Northern Fur Seal (*Callorhinus ursinus*) and BCPA



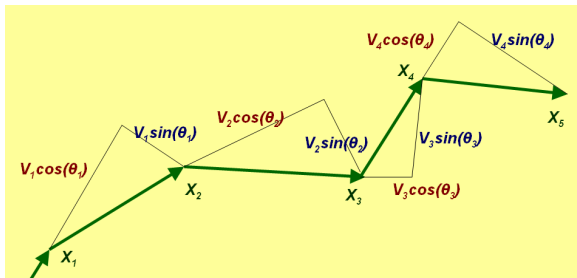
# Map of all foraging trips for F01



# Orthogonal decomposition



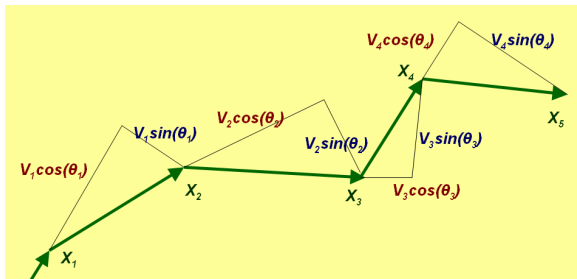
# Orthogonal decomposition



Persistence Velocity Component:  $V_p = V \cos(\theta)$

- **mean** = speed + consistency of orientation
- **variance** = variability of behavior
- **auto-correlation** = movement changes with respect to sampling interval

# Orthogonal decomposition

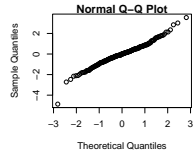
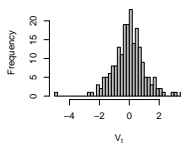
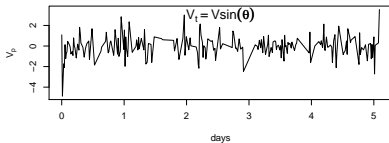
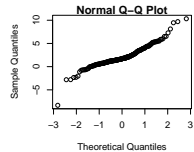
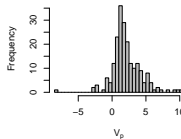
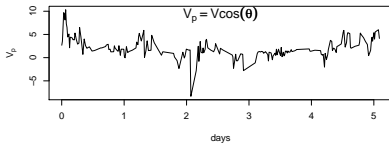
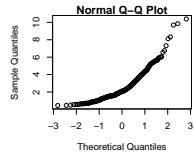
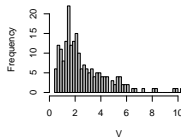
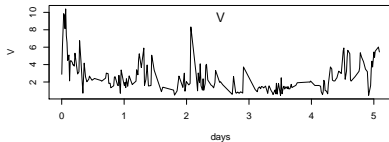


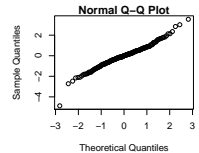
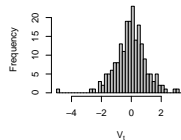
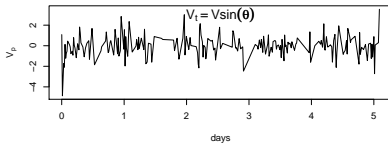
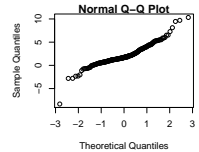
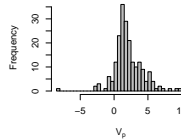
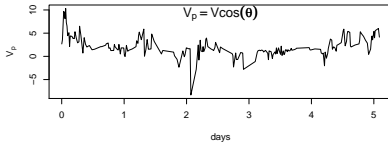
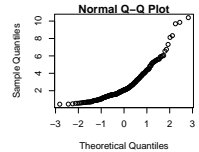
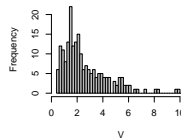
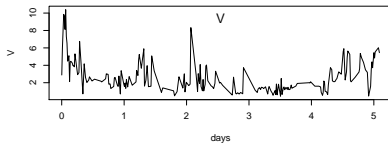
Orthogonal Component of Velocity:  $V_t = V \sin(\theta)$

- **mean** = 0.
- **variance** = speed and sharpness of turns
- **auto-correlation** = turning radius.

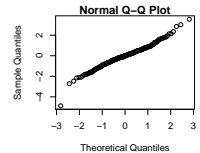
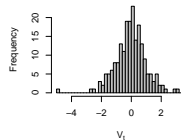
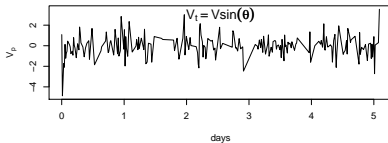
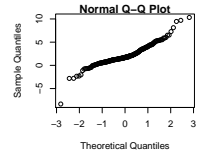
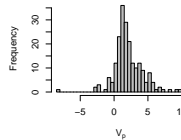
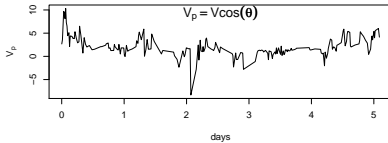
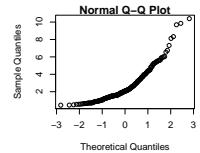
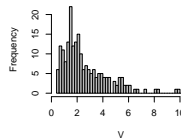
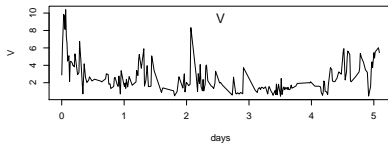


# Actual Data Decomposed (northern fur seal)

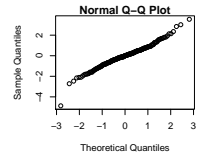
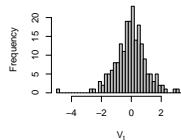
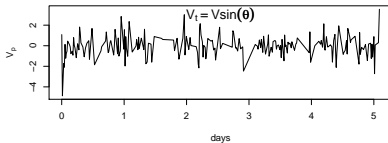
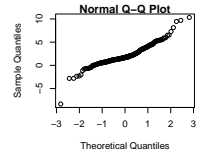
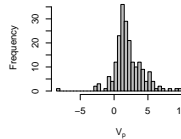
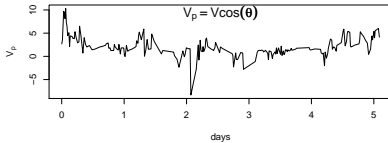
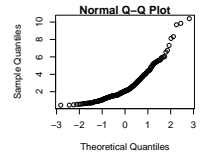
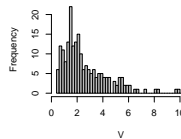
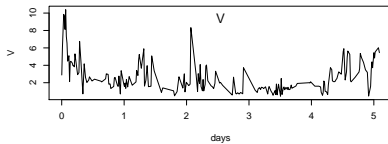




- Stationary
- Gaussian
- Modelable using standard time-series techniques



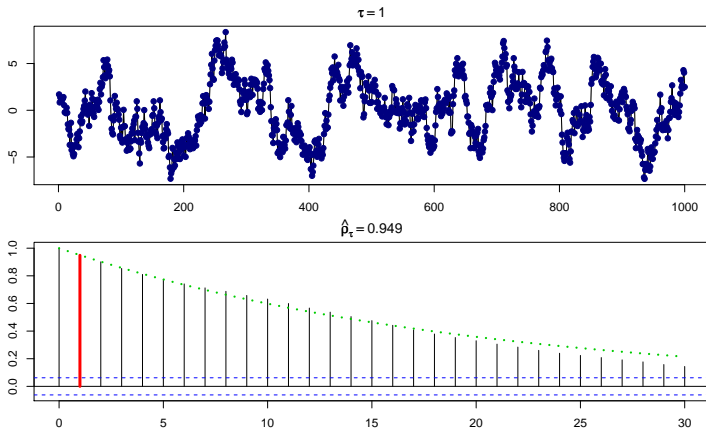
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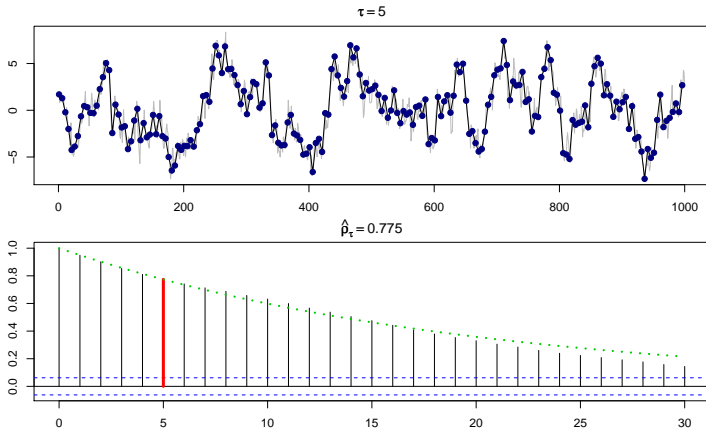
# Properties of AR(1)

$$\begin{aligned}X_t &= \rho(X_{t-1} - \mu) + \mu + \epsilon \\ \epsilon &\sim N(0, \sigma^2)\end{aligned}$$



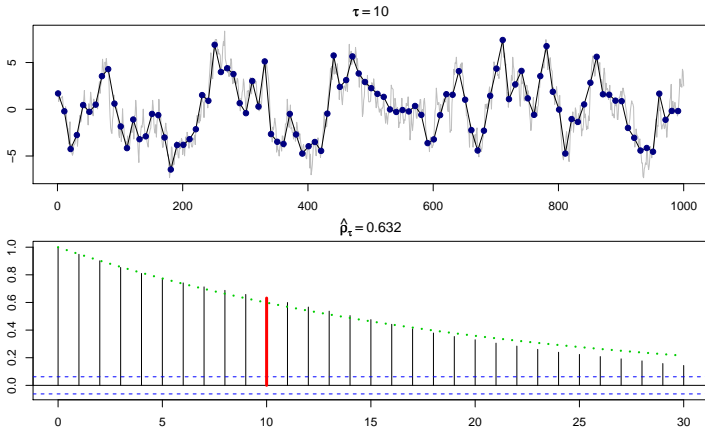
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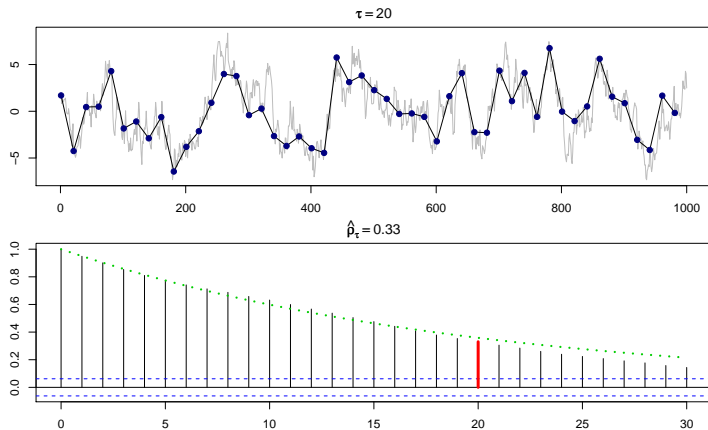
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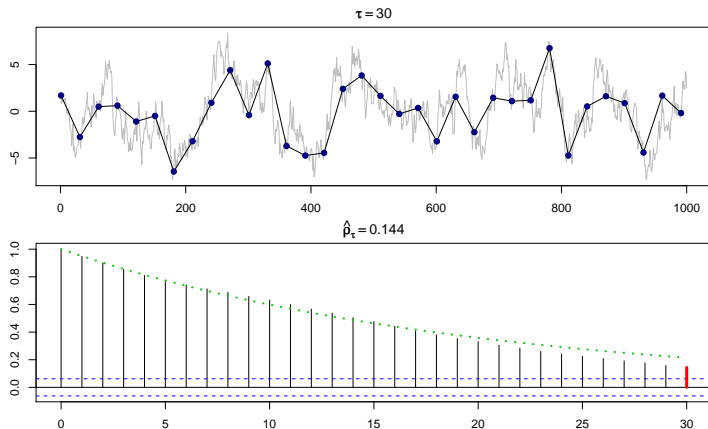
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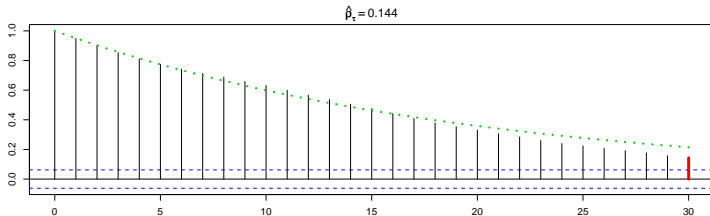


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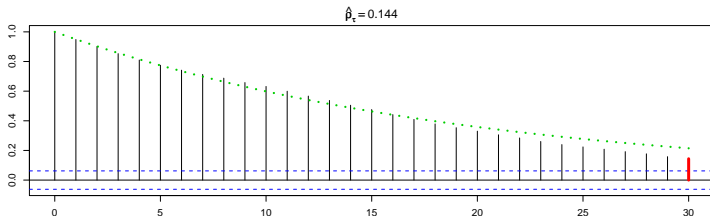


# AR(1): Arbitrary Interval



$$\begin{aligned} E[X(t)] &= \mu \\ \text{Var}[X(t)] &= \sigma^2 \\ \text{Corr}[X(t), X(t - \tau)] &= \rho^\tau \end{aligned}$$

## AR(1): Arbitrary Interval



$$f(X(t)|X(t - \tau)) \sim$$

$$\text{Gaussian} [\rho^\tau X(t - \tau), \sigma^2(1 - \rho^{2\tau})]$$

# Estimating $\rho$

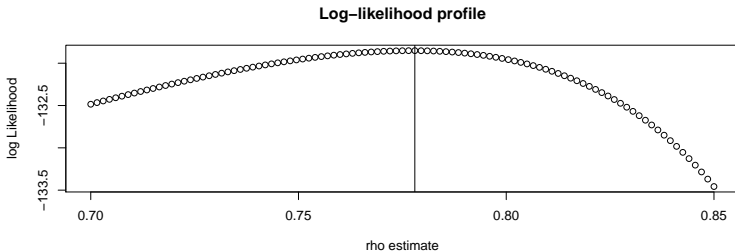
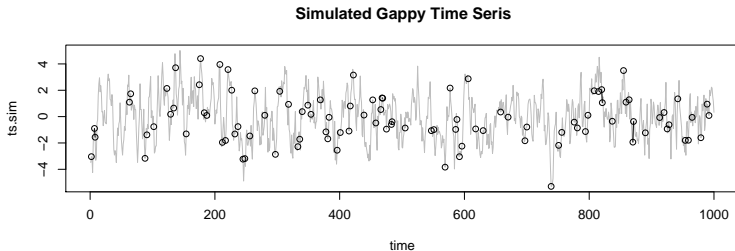
Conditional Likelihood:

$$L(\rho|\mathbf{X}, \mathbf{T}) = \prod_{i=1}^n f(X_i|X_{i-1}, \tau_i, \rho),$$

then:

$$\hat{\rho} = \operatorname{argmax}_{\rho} L(\rho|\mathbf{X}, \mathbf{T})$$

# Estimating $\rho$

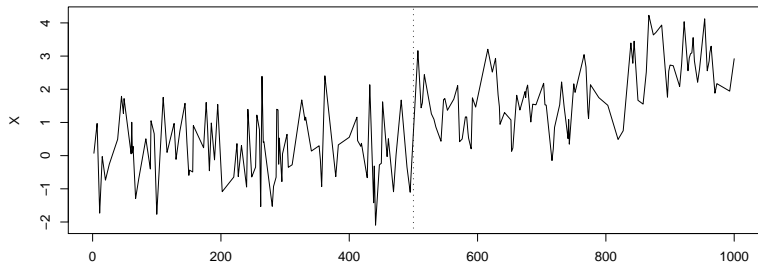


## Structural shifts

$$\Theta(t) = \left\{ \begin{array}{ll} \Theta_1 & \text{if } 0 < t \leq t_1 \\ \Theta_2 & \text{if } t_1 < t \leq T \end{array} \right\}$$

$$L(\Theta|\mathbf{X}, \mathbf{T}) = \prod_{i=1}^n f(X_i|X_{i-1}, \Theta_1) \prod_{j=n+1}^N f(X_j|X_{j-1}, \Theta_2)$$

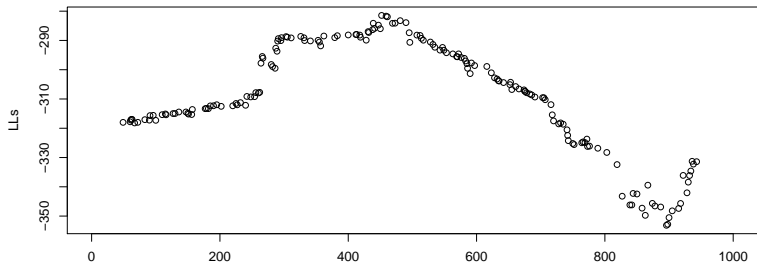
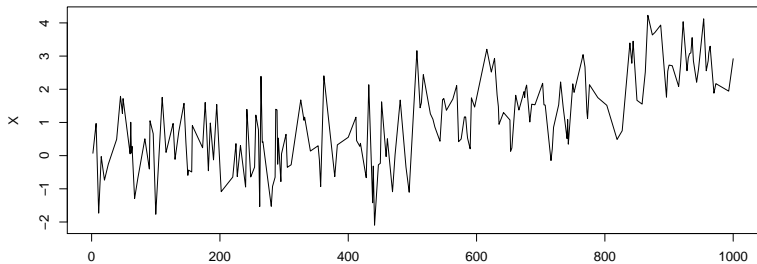
# Identifying Change Point



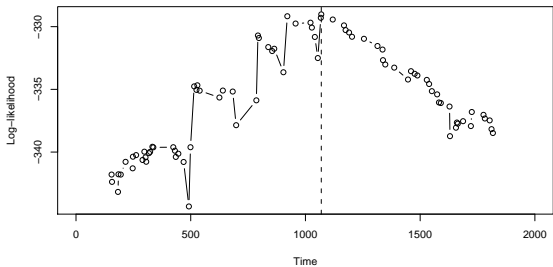
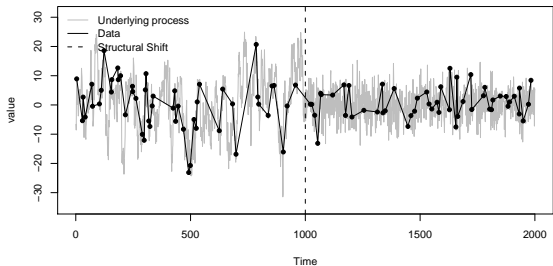
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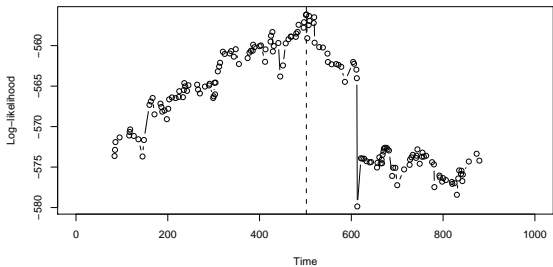
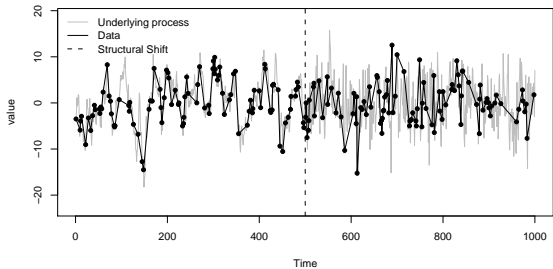
# Identifying Change Point



# Identifying Change Point, sparse data



# Identifying Change Point, different $\rho$ 's



# Identifying Models

Model 0	$\mu_1 = \mu_2$	$\sigma_1 = \sigma_2$	$\rho_1 = \rho_2$
Model 1	$\mu_1 \neq \mu_2$	$\sigma_1 = \sigma_2$	$\rho_1 = \rho_2$
Model 2	$\mu_1 = \mu_2$	$\sigma_1 \neq \sigma_2$	$\rho_1 = \rho_2$
Model 3	$\mu_1 = \mu_2$	$\sigma_1 = \sigma_2$	$\rho_1 \neq \rho_2$
Model 4	$\mu_1 \neq \mu_2$	$\sigma_1 \neq \sigma_2$	$\rho_1 = \rho_2$
Model 5	$\mu_1 \neq \mu_2$	$\sigma_1 = \sigma_2$	$\rho_1 \neq \rho_2$
Model 6	$\mu_1 = \mu_2$	$\sigma_1 \neq \sigma_2$	$\rho_1 \neq \rho_2$
Model 7	$\mu_1 \neq \mu_2$	$\sigma_1 \neq \sigma_2$	$\rho_1 \neq \rho_2$

# Identifying Models

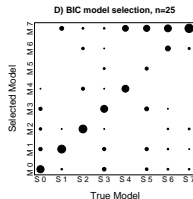
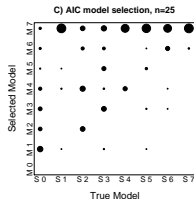
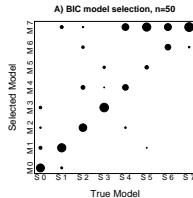
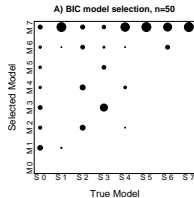
Model 0	$\mu_1 = \mu_2$	$\sigma_1 = \sigma_2$	$\rho_1 = \rho_2$
Model 1	$\mu_1 \neq \mu_2$	$\sigma_1 = \sigma_2$	$\rho_1 = \rho_2$
Model 2	$\mu_1 = \mu_2$	$\sigma_1 \neq \sigma_2$	$\rho_1 = \rho_2$
Model 3	$\mu_1 = \mu_2$	$\sigma_1 = \sigma_2$	$\rho_1 \neq \rho_2$
Model 4	$\mu_1 \neq \mu_2$	$\sigma_1 \neq \sigma_2$	$\rho_1 = \rho_2$
Model 5	$\mu_1 \neq \mu_2$	$\sigma_1 = \sigma_2$	$\rho_1 \neq \rho_2$
Model 6	$\mu_1 = \mu_2$	$\sigma_1 \neq \sigma_2$	$\rho_1 \neq \rho_2$
Model 7	$\mu_1 \neq \mu_2$	$\sigma_1 \neq \sigma_2$	$\rho_1 \neq \rho_2$

How to choose?

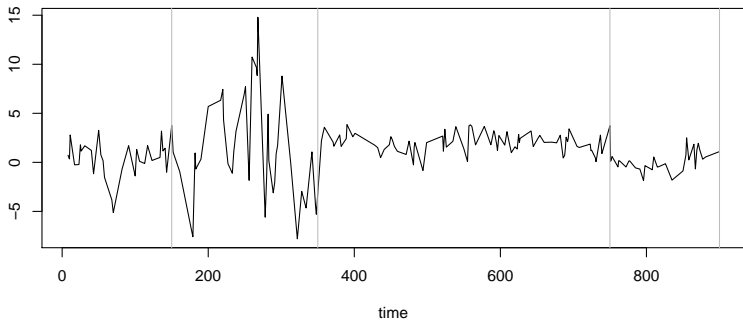
$$\text{AIC} : l_A(\mathbf{X}, \mathbf{T}) = -2n \log \left( L(\hat{\theta} | \mathbf{X}, \mathbf{T}) \right) + 2d$$

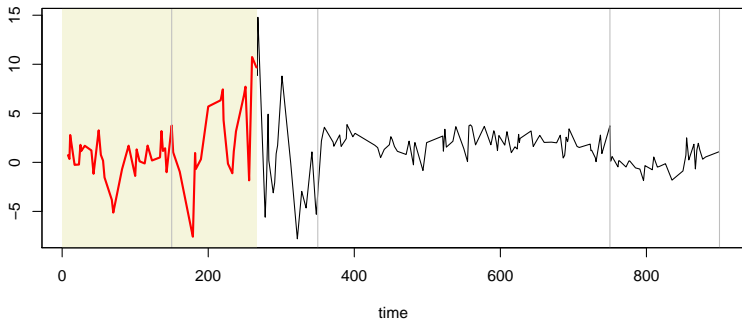
$$\text{BIC} : l_B(\mathbf{X}, \mathbf{T}) = -2n \log \left( L(\hat{\theta} | \mathbf{X}, \mathbf{T}) \right) + d \log(n)$$

# Identifying Models



	$\mu_1$	$\mu_2$	$\sigma_1$	$\sigma_2$	$\rho_1$	$\rho_2$
S0	0	0	1	1	0.5	0.5
S1	-1	1	1	1	0.5	0.5
S2	0	0	<b>0.5</b>	<b>2</b>	0.5	0.5
S3	0	0	1	1	<b>0.2</b>	<b>0.9</b>
S4	-1	1	<b>0.5</b>	<b>2</b>	0.5	0.5
S5	-1	1	1	1	<b>0.2</b>	<b>0.9</b>
S6	0	0	<b>0.5</b>	<b>2</b>	<b>0.2</b>	<b>0.9</b>
S7	-1	1	<b>0.5</b>	<b>2</b>	<b>0.2</b>	<b>0.9</b>

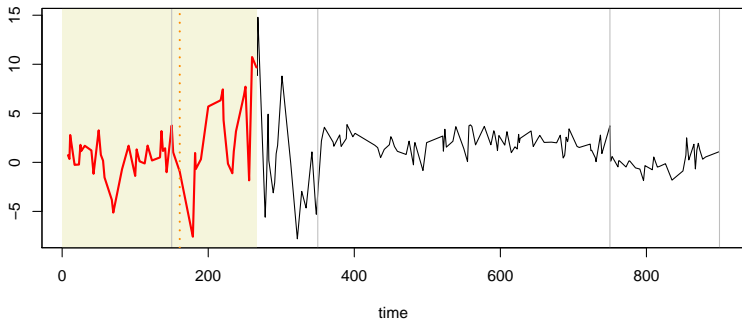




### Algorithm for Identifying Multiple Changepoints

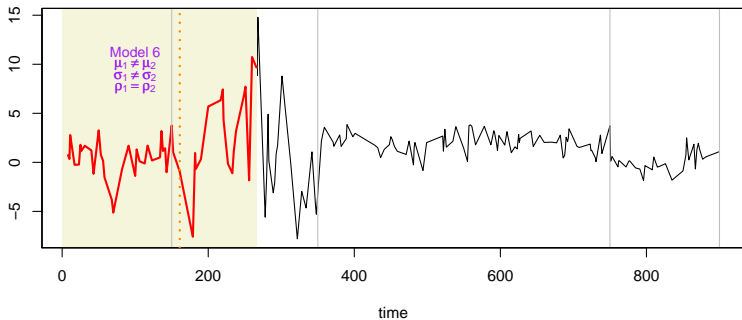
- Select Window
- Find MLBP
- Identify Model
- Record estimates based on model selected.
- Move window forward and repeat





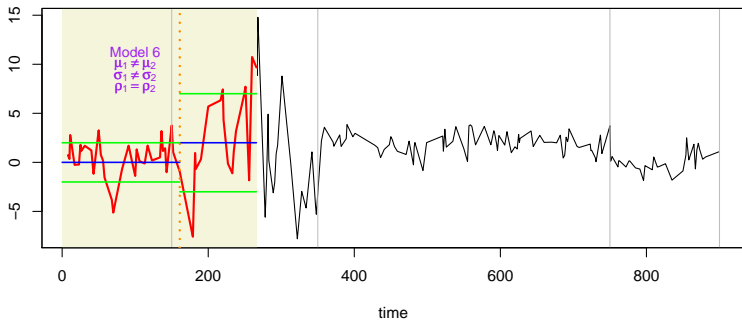
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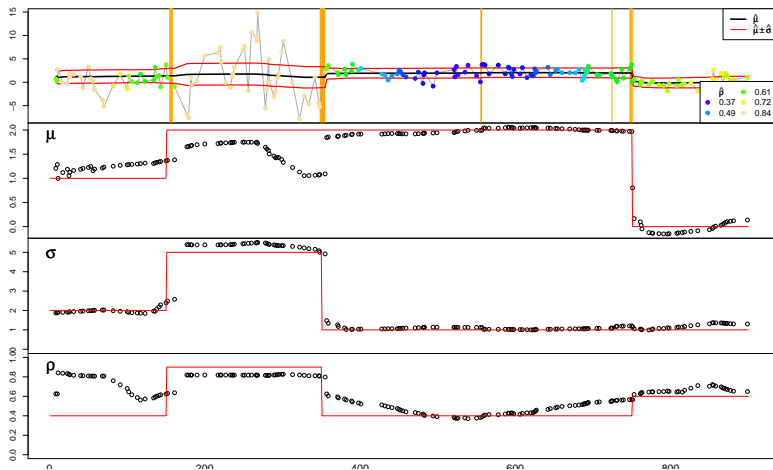
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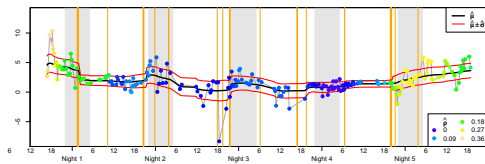
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# BCPA analysis output

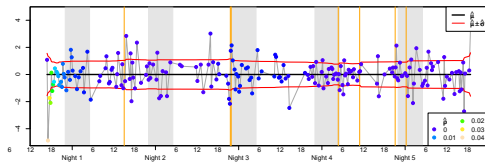


# BCPA Track Analysis

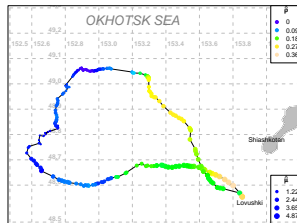
$V\cos(\theta)$



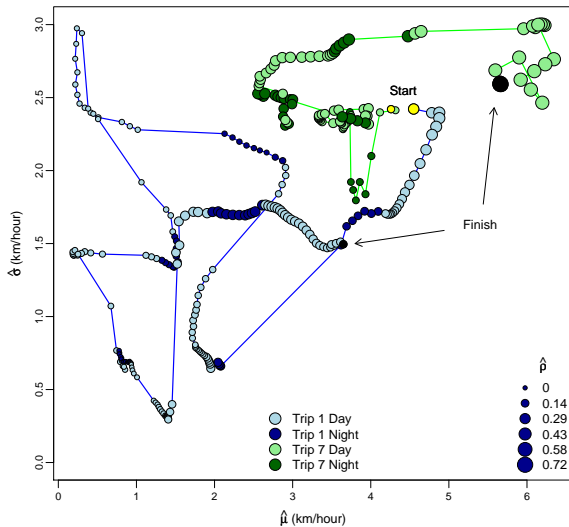
$V\sin(\theta)$



Trip 1



# Behavioral Phaseplot



## Summary points



### Summary points

- Behavior can be very complex!
- But patterns *can* be robustly picked out of messy data.
- Method suggests the possibility of asking more sophisticated questions.

Gurarie, E., R.D. Andrews, and K.L. Laidre. 2009. A novel method for identifying behavioural changes in animal movement data. *Ecology Letters* **12**: 395–408.

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So how'd we do on the CIF's and ESF's?



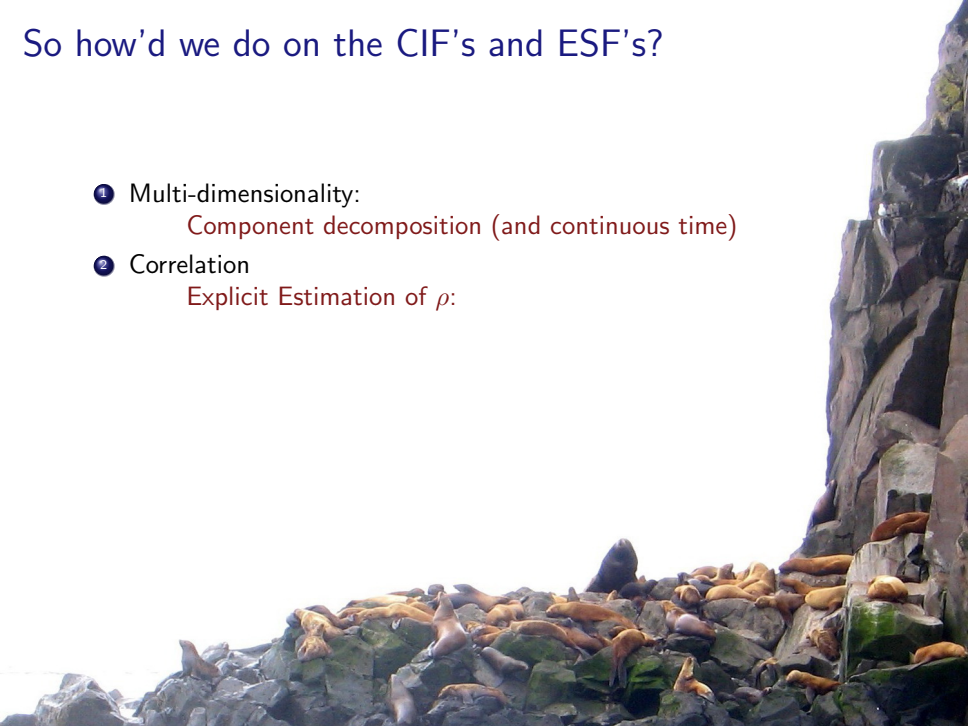
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Component decomposition (and continuous time)



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Explicit Estimation of  $\rho$ :



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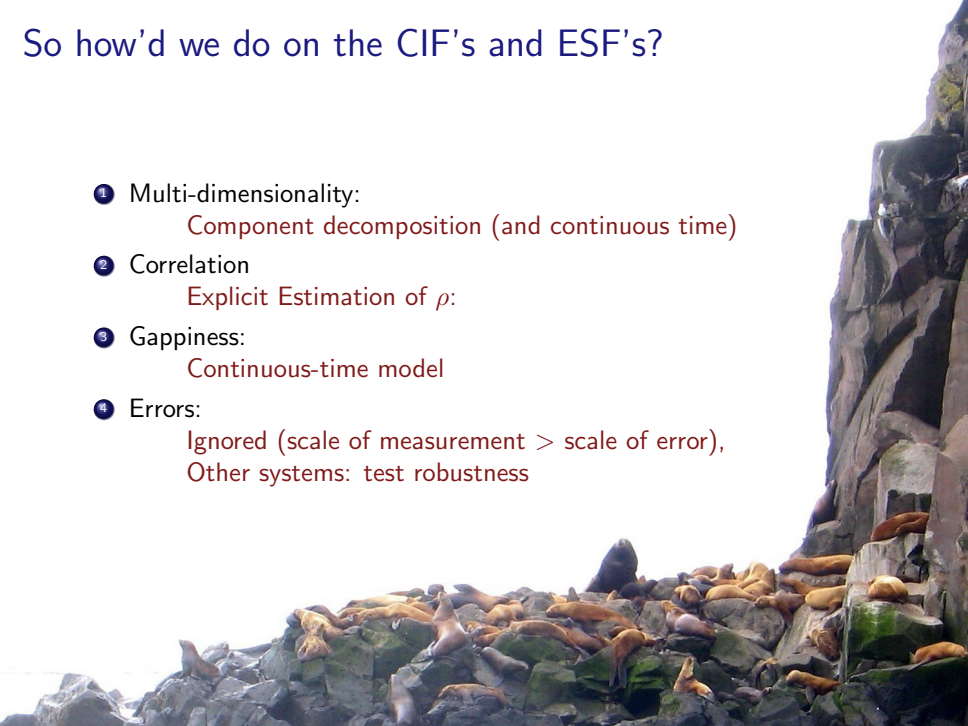
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Continuous-time model





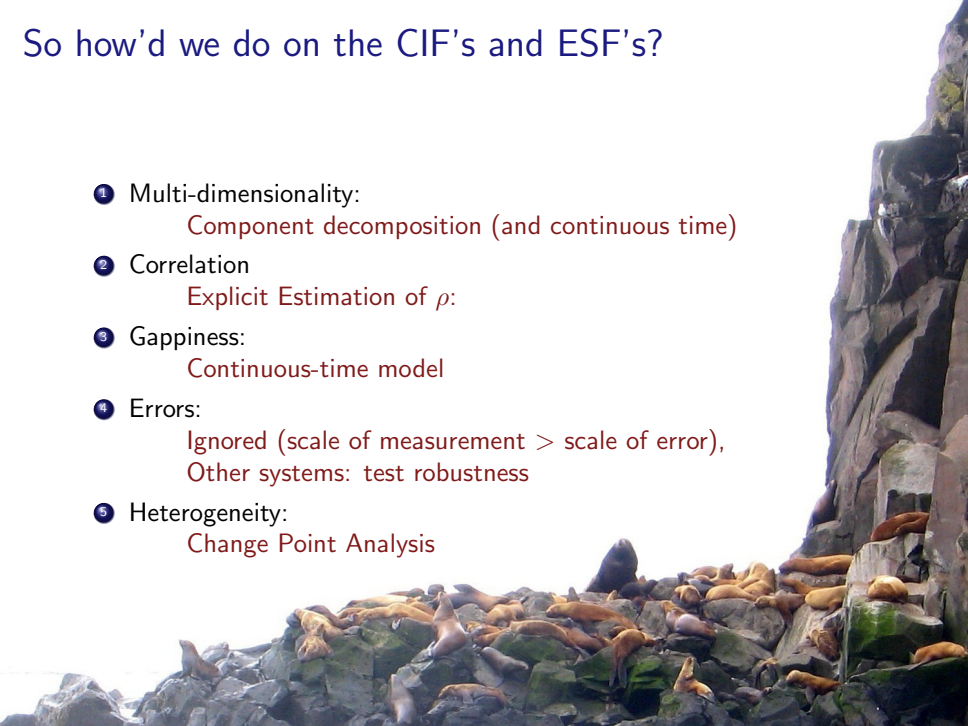
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Ignored (scale of measurement  $>$  scale of error),  
Other systems: test robustness



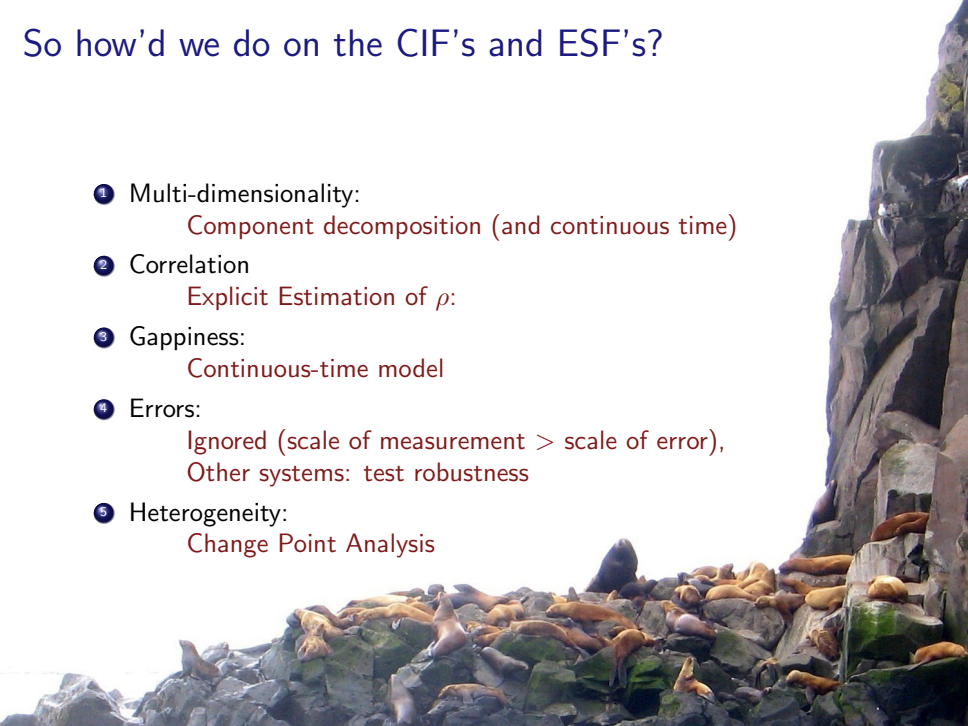
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# Washington sea otters (*Enhydra lutris kenyoni*)

- Extirpated by fur-trade hunting in the early 20<sup>th</sup> century
- Re-established by translocations of 59 sea otters from Alaska in 1969-70
- Population index counts annually conducted since late 80's



# Movement Data: VHF Radio Telemetry Studies 1992-1999

- 75 individuals captured using Wilson traps and instrumented (43 AF, 14 AM, 9 SF, and 9 SM)

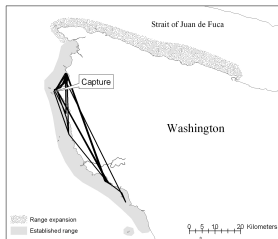
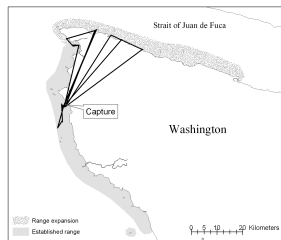
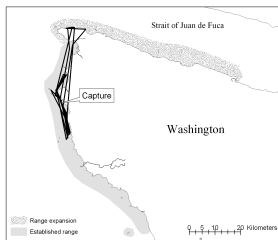


Individuals tracked on average for 684 days (SD 515, range 7 days to 5.9 years).

Average of 34 radio locations per individual (SD 29).

Mean number of resightings per sea otter per month ranged from 1.6 (December) to 5.8 (August) - mean of 2.9.













# Linearizing Otter movements



# Linearizing Otter movements

Discretize coastline  
(~600 m)



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Perpendicularly project  
sea otter location to  
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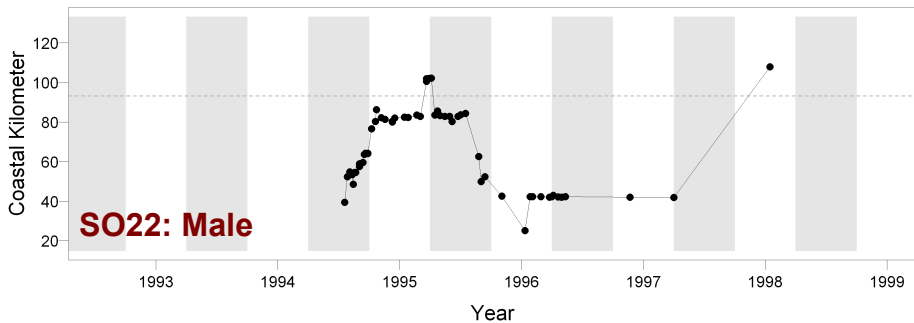
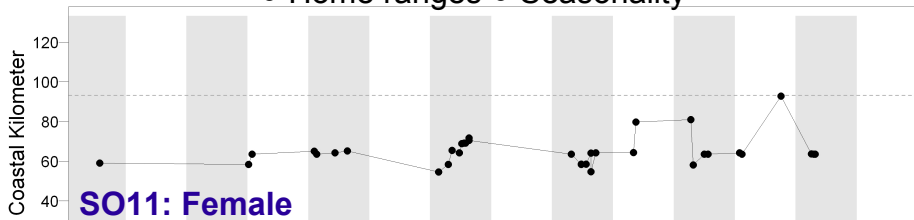
Perpendicularly project  
sea otter location to  
“coast”.

Estimate “coastal  
kilometer value”.



# Analysis challenge: Quantify space use

● Home ranges ● Seasonality

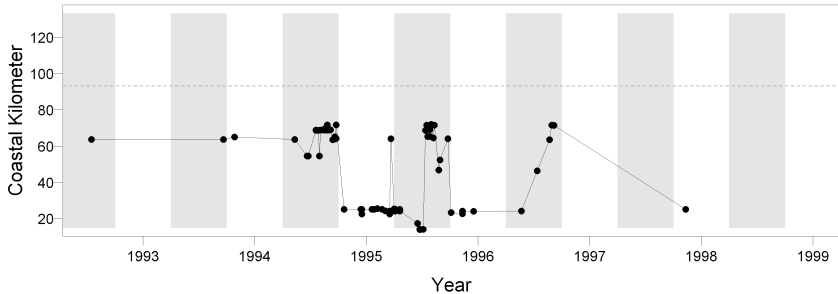


# One-dimensional kernelized distributions

- Minimum of 20 observations (46 out of 75 individuals: 34 F, 12 M)
- Weighted according to number of days to neighboring observations, max 1 month

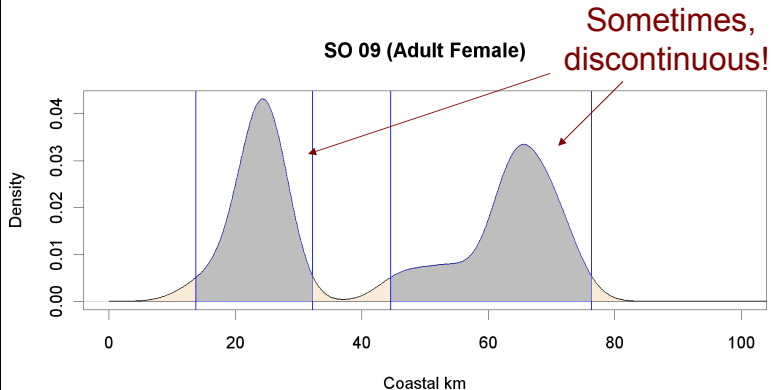
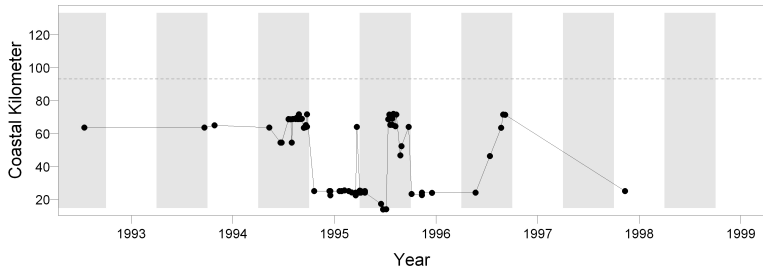
• 4 obs/month = weight 7 day

• 1 obs/year = weight 30 day





## Home Range: 95% of time spent

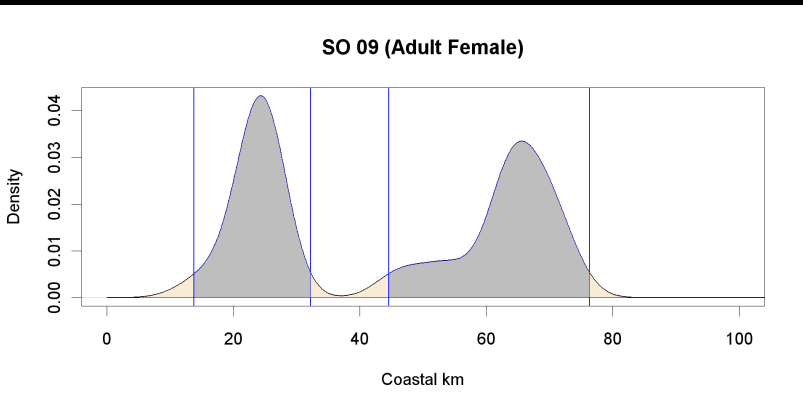




## Continuous otter

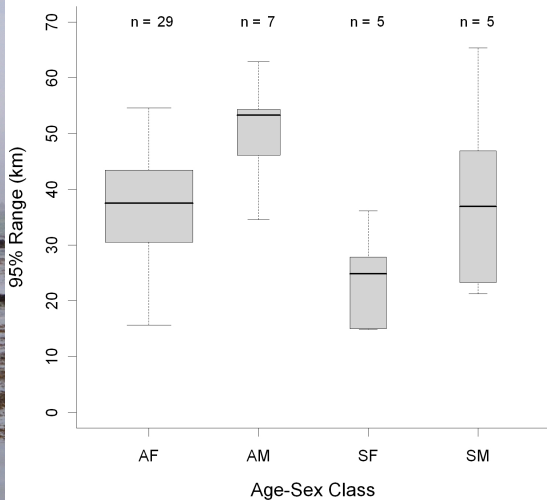


## Discontinuous otter



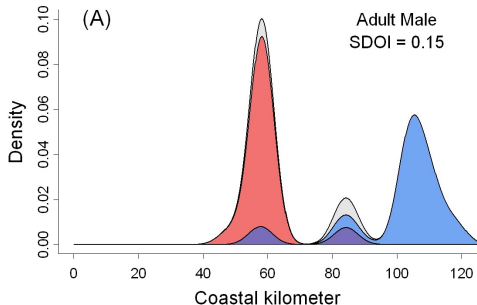
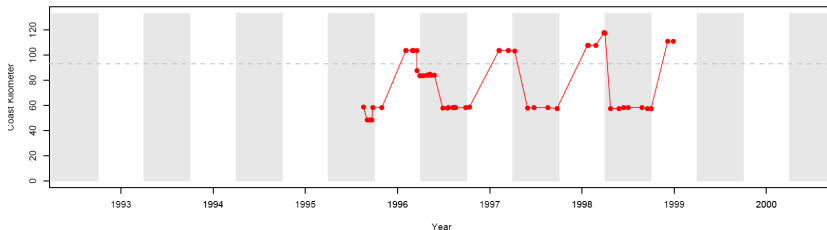
## 95% kernel home range by age class and sex.

Both significant  
( $p < 0.01$ )



# How to **quantify** “seasonality”?

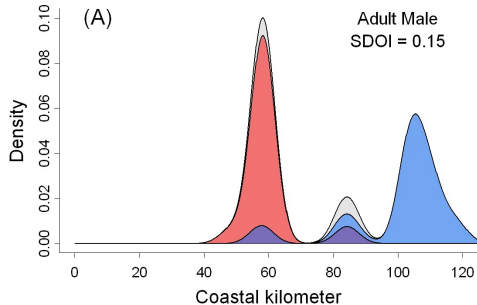
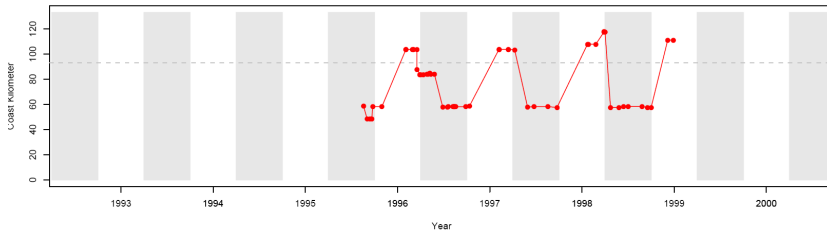
Sea Otter 43 (M)



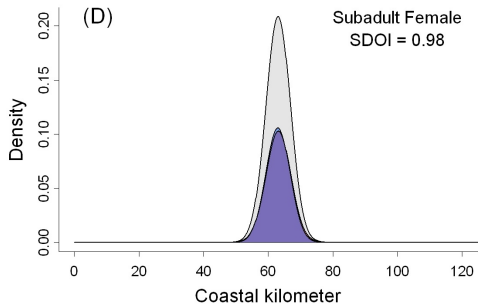
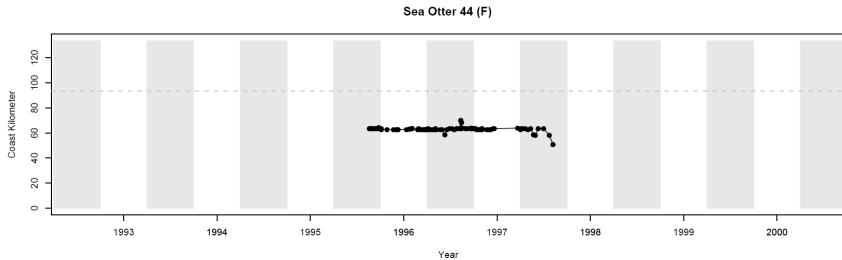
**Summer** (May-October)  
and  
**Winter** (November – April):  
  
**Seasonal Distribution  
Overlap Index**

# How to **quantify** “seasonality”?

Sea Otter 43 (M)

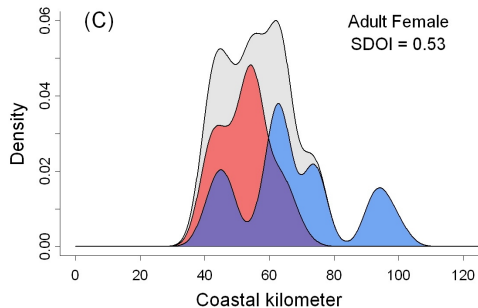
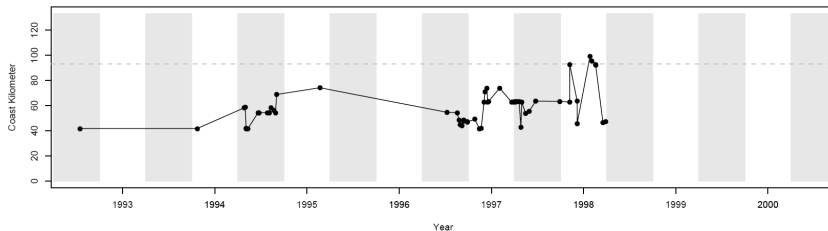


**SDOI = 0.15**



**SDOI = 0.98**

Sea Otter 02 (F)



**SDOI = 0.53**

## SDOI by age class and sex

Sex significant but not age.

Age-Sex	Number of individuals	Mean seasonal distribution overlap (SD)
AF	29	0.63 (0.2)
AM	7	0.50 (0.24)
SF	5	0.70 (0.26)
SM	5	0.46 (0.22)



## Some Sea Otter Conclusions



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- Movements between 1992-1999 best described as semi-seasonal shifts within the range.
- The range expanded both North and South over the study period - driven primarily by males.
- High seasonal periodicity in range use in summer and winter, distributions were generally bimodal for adult males with adult females more variable more likely to have high year round site fidelity.

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# Wolf (*Canis lupus*) in Finland

- Extirpated by hunting by early 20<sup>th</sup> century.
- Since 1980's influx from Western Russia.
- Currently, roughly 200 individuals. Hunter vs. Conservation tensions.



# Movement Data

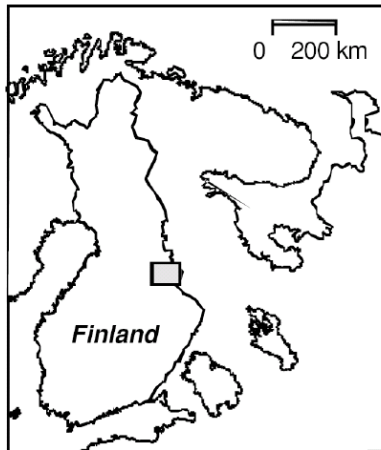
Eastern Finland, two wolves:

Viki: female 2006

Niki: male 2008

GPS and radio collared, 1/2  
hour transmission interval

2-months of intensive ground  
tracking of every location  
away from den.



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# Habitat Data

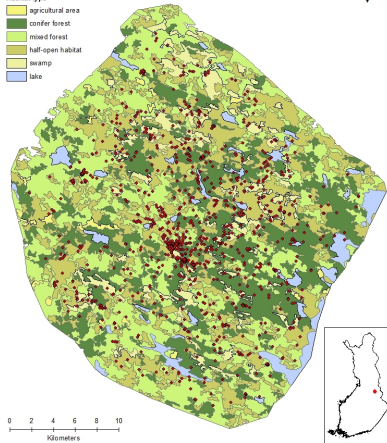
Habitat Map of the Territory of a GPS-collared Wolf

## Legend

- GPS locations of the Study Wolf Viki

### Habitat type

- agricultural area
- conifer forest
- mixed forest
- half-open habitat
- swamp
- lake



Map: Johanna Suutarinen

Data Source: Finnish Game and Fisheries Research Institute (RKTL), Finnish Environmental Institute (SYKE)

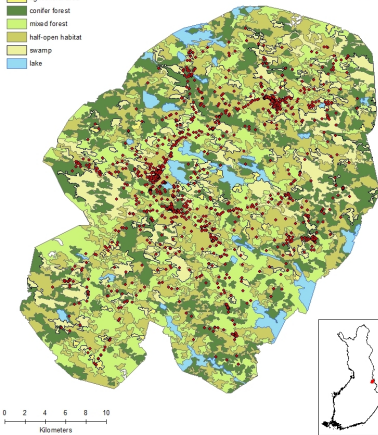
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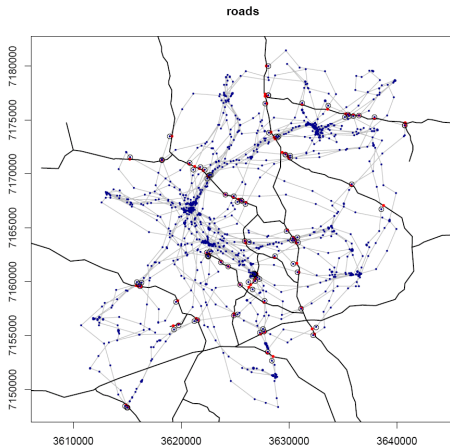
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# Mixed/Open Forest Edge



# Linear Elements

Primary Roads  
Forest Roads  
Rivers  
Power Lines  
Railways  
Reindeer Fence







**Prey**

**Moose  
Reindeer**

**(wild/semi-domesticated)**

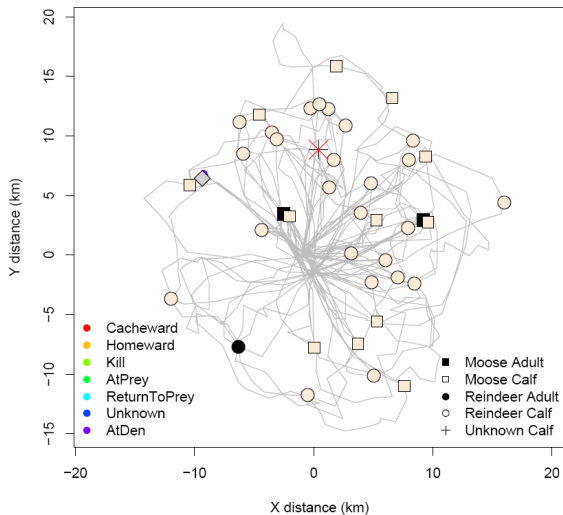
**Miscellaneous**

**(before)**



(after)

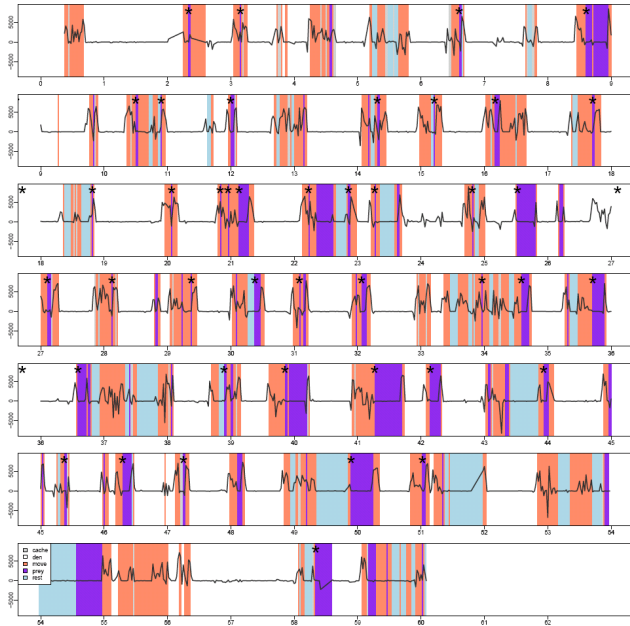
# Prey



# Behavior

(show some images from file)

# Behavior: time series



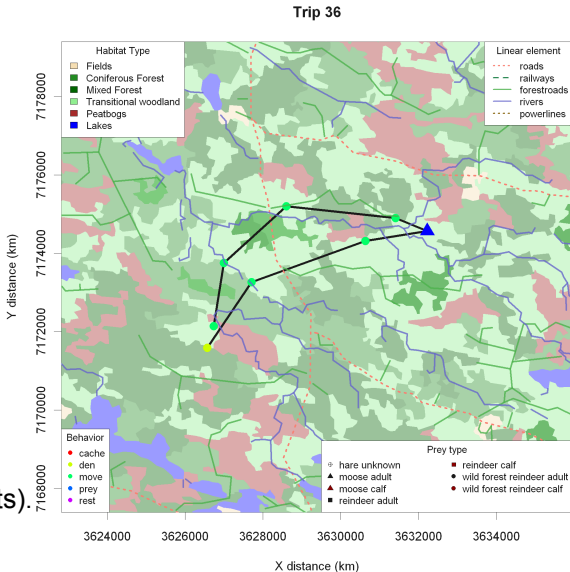
# Goal

To model:

*BEHAVIOR*,  
(movement and predation)

with respect to

*HABITAT*  
(landscape and linear elements).



# Behavior Vectors

$Z_i$  – position

$B_i$  – behavior

$P_i$  – purpose

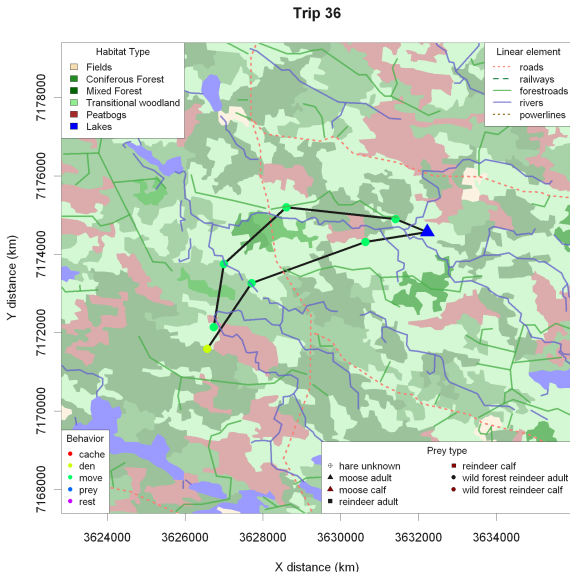
$K_i$  – kill

## Habitat Vectors

$H_i$  – habitat land class

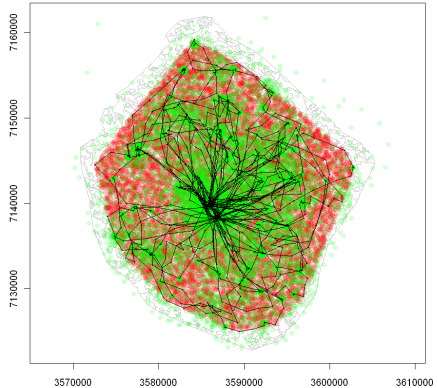
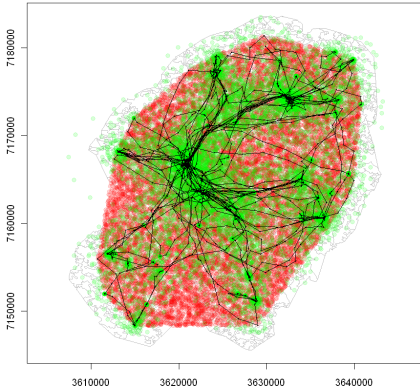
$N_i$  – nearest neighbor habitat

$L_i$  – linear element





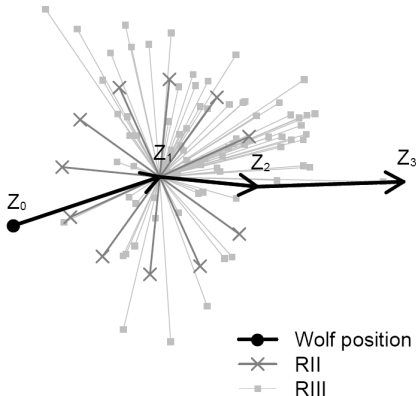
# Testing Hypotheses: Null Sets



RI: All Possible Points in Home Range  
RII/RIII: Points Localized Around Each Location



# Localized Null Set

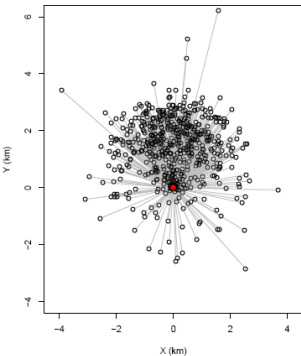


RII: Points Localized Around Each Location

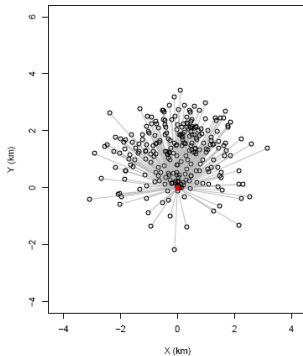
RIII: Points reflecting “actual movements”

# Localized Null Set

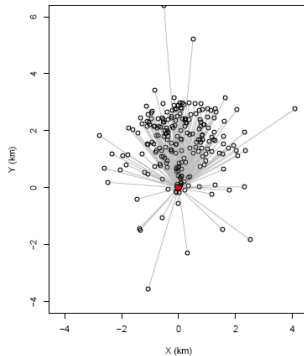
All movements



Hunting movements



Homing movements



RIII: Points Localized Around Each Location

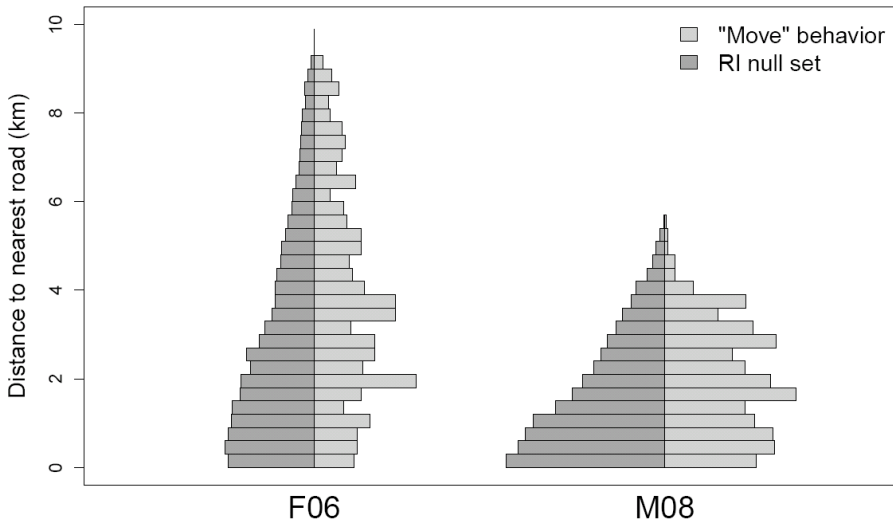
# Results: Habitat Use

<b>Viki</b>	<i>movement</i>	RI	RII	<i>homing</i>	<i>hunting</i>	<i>kill</i>
<i>n</i>	717	10 <sup>5</sup>	5512	227	317	40
<b>Habitat types</b>						
Fields	0.007	0.009	0.01	0.004	0.000	0.000
Coniferous forest	0.283	0.269	0.291	0.256	0.284	0.225
Mixed forest	0.233	<b>0.315</b>	0.247	0.264	<b>0.177</b>	0.225
Open woodland	0.347	<b>0.314</b>	0.336	0.392	0.372	0.475
<u>Peatbogs</u>	0.130	<b>0.093</b>	0.122	<b>0.084</b>	0.167	0.075
<b>Niki</b>						
<i>n</i>	878	10 <sup>5</sup>	3540	307	187	50
<b>Habitat types</b>						
Fields	0.008	0.012	0.006	0.006	0.007	0.000
Coniferous forest	0.167	<b>0.194</b>	0.180	0.129	0.182	0.180
Mixed forest	0.284	0.302	0.310	0.246	<b>0.195</b>	0.200
Open woodland	0.435	<b>0.333</b>	<b>0.351</b>	<b>0.544</b>	<b>0.492</b>	0.460
<u>Peatbogs</u>	0.106	<b>0.159</b>	<b>0.154</b>	0.075	0.124	0.160
<b><math>\chi^2</math> test against:</b>		<i>movement</i>	<i>movement</i>	<i>movement</i>	<i>movement</i>	<i>hunting</i>

# Results: Linear Element Use

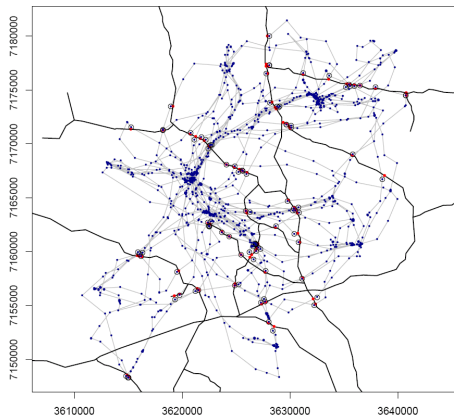
<b>Viki</b>	<i>movement</i>	RI	RII	<i>homing</i>	<i>hunting</i>	<i>kill</i>
<i>n</i>	717	10 <sup>5</sup>	5512	227	317	40
Forest roads	0.117	<b>0.068</b>	<b>0.077</b>	0.075	0.097	0.050
Rivers	0.041	0.034	0.036	<b>0.097</b>	<b>0.075</b>	0.075
Roads	0.006	0.011	0.004	0.004	0.009	0.000
Railways	0.012	<b>0.003</b>	<b>0.003</b>	0.000	0.016	0.000
Forest edge	0.297	<b>0.266</b>	0.280	0.335	0.328	0.450
Bog edge	0.106	<b>0.063</b>	0.093	0.075	<b>0.147</b>	0.125
<b>Niki</b>						
Forest roads	0.129	<b>0.054</b>	<b>0.052</b>	<b>0.176</b>	0.091	0.060
Rivers	0.071	<b>0.046</b>	<b>0.046</b>	0.075	<b>0.267</b>	0.140
Roads	0.021	0.020	0.016	0.029	0.000	0.000
Railways	0.017	<b>0.004</b>	<b>0.004</b>	0.003	0.000	0.000
Forest edge	0.298	0.279	0.286	0.257	<b>0.406</b>	0.340
Bog edge	0.110	<b>0.092</b>	0.098	0.114	0.123	0.100
<b><math>\chi^2</math> test against:</b>		<i>movement</i>	<i>movement</i>	<i>movement</i>	<i>movement</i>	<i>hunting</i>

# Results: Large Road Avoidance



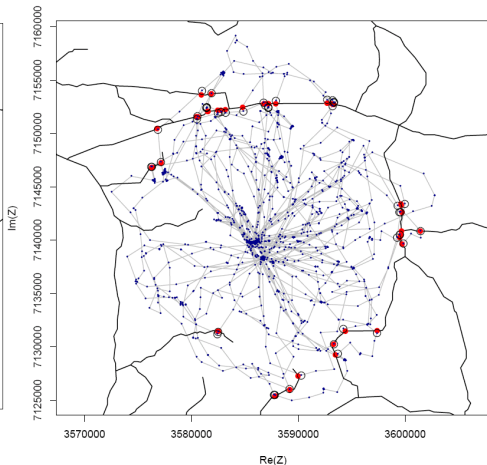
# Road Network

roads



Niki

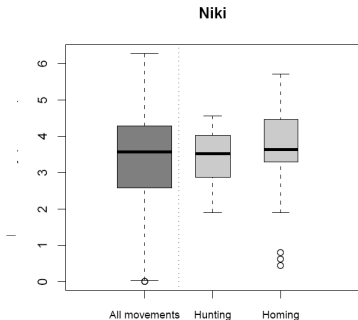
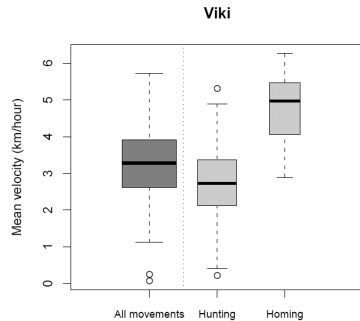
roads



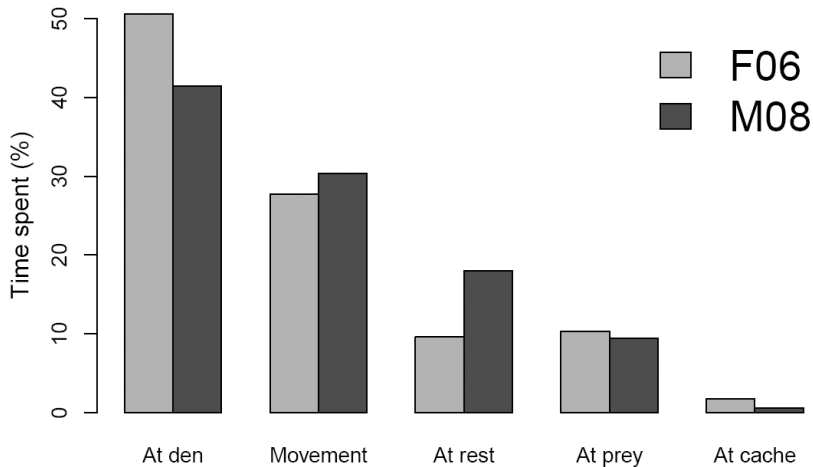
Viki

# Movement Parameters

	$\overline{\cos(\theta)}$	$\hat{V}$ (km/hour)	IQR (25%-75%)
<b>F06</b>			
All movements	0.52	3.21	2.88 - 9.96
Hunting	0.42	2.42	1.1 - 8.2
Homing	0.74	5.45	6.14 - 12.66
<b>M08</b>			
All movements	0.61	3.59	3.68 - 9.42
Hunting	0.58	3.56	4.44 - 8.96
Homing	0.59	3.39	0.4 - 9.56



# Behavior





### Some Tentative Wolf Conclusions

- Wolves like using natural and manmade corridors for movement,
- but they avoid large roads!
- Higher road density disrupts freedom of movement, efficiency of habitat use, with possible consequences for pup-rearing success, etc.

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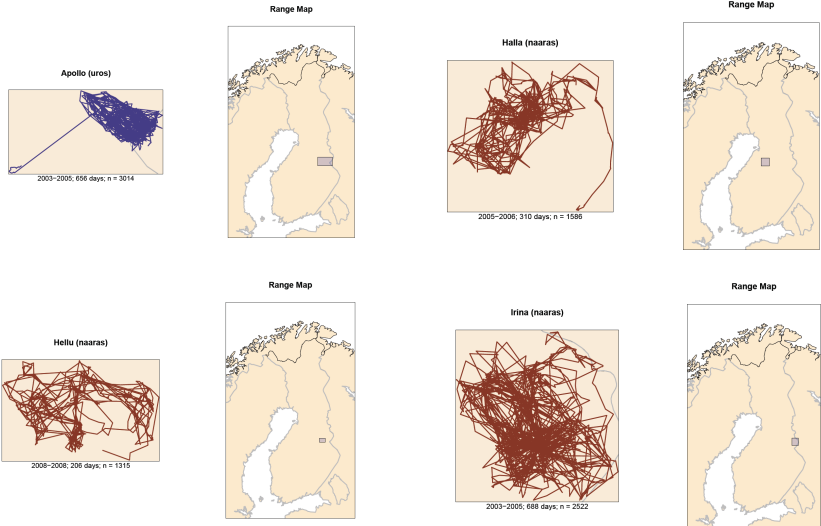
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# A Big Problem With Conclusions

Only 2 data points!

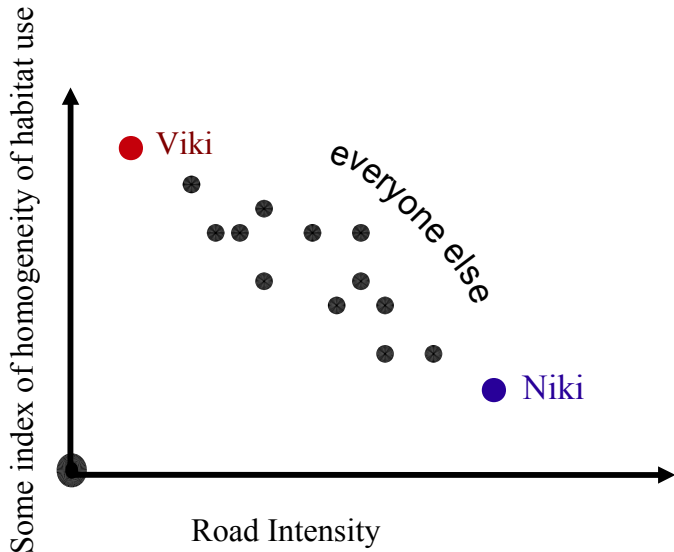
(Different years, different sexes, etc.)

# But we have More Wolves ...



(More coarsely sampled and without behaviors, but still...)

# Possible Hypothesis ...





# So how'd we do on the CIF's and ESF's?

## 1 Multi-dimensionality:

Analyzed habitat variables and step-length properties

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Then you're bound to learn *SOMETHING*





# Acknowledgements

## Fur Seals and BCPA

- Co-authors: R. Andrews and K. Laidre.
- V. Burkanov and all colleagues/friends in the field in Russia
- Discussions: T. Gneiting, M. Kot, V. Minin, H. Nesse

## Sea Otters

- Co-authors: K. Laidre, R. Jameson, S. Jeffries
- Trackers: M. Stafford, B. Krause
- Capture, tagging and tracking of sea otters was funded by USGS, Fish and Wildlife and WDFW and Olympic Coast National Marine Sanctuary (OCNMS).

## Wolves

- Co-authors: Ilpo Kojala, Johanna Suutarinen, Otso Ovaskainen
- Support: Metapopulation Research Group, University of Helsinki

Thank you!

